

Off-Grid Renewable Energy Crypto Mining Analysis

Nate Houston | November 18, 2024 | natewellmanhouston@gmail.com

Can you build an off-grid solar farm in rural Texas, plug in a bunch of GPUs, and mine bitcoin like hell while the sun shines? Here is an analysis.



A Pure-DC Solar + Starlink + Compute Setup I Made in Oregon (Added + Updated Feb 2026)

This analysis is split into 5 parts:

1. Revenue-per-unit-energy analysis of crypto mining approaches
2. Econo-physics of Installing Solar
3. Total system-wide costs
4. Sample Calculation & Conclusion

Profitability of Mining Cryptocurrency

First, I need to get a ballpark estimate of what GPUs or ASICs are used in bitcoin mining, and what their \$/kWh are. I'll also assume that the farm initially will be all aftermarket compute machines, with a preference for GPU>ASICs so that the farm can be repurposed for non-crypto applications. I'll also assume we can purchase used compute devices to reduce upfront cost.

Some datapoints:

- [Nvidia RTX 4090 @ \\$0.21/kWh](#)
- [Aleo Mining on GeForce RTX 4080 Super for \\$1.07/day @ 210W => \\$0.212/kWh](#)
- [NVIDIA Tesla A100 for \\$0.91/day @ 200W => \\$0.19/kWh](#)
- [BITMAIN AntMiner L9 \(16Gh\) for \\$59.03/day @ 3360W => \\$0.73/kWh](#)
- [ElphaPex DG 1+ for \\$63.00/day @ 3920W => \\$0.67/kWh](#)

So it appears ASIC miners (the last two) are about 3.5x more profitable per unit-energy than GPUs, and among ASIC and GPU classes, prices are pretty constant, even after surfing around multiple websites and looking at multiple GPU/ASICs. For the rest of the analysis I'll call this **\$0.20/kWh** for GPU and **\$0.70/kWh** for ASIC

Features of Installed Solar

Installed solar capacity is dropping rapidly, but a competitive rate for a medium/large off-grid farm could be on the order of **\$0.50/Watt** ([here's an article that agrees with this assumption; actually it would consider this estimate very conservative](#))

[Global Solar Atlas](#) suggests some land in Texas can do **2484kWh/m²/year** in Global Tilted Irradiance (GTI), which means a non-orientation-controlled panel farm can do that. Multiple by typical panel efficiency of 0.2 and we get **497kWh/m²/year**

Total System-Wide Costs

Cost of Land

[A few reddit threads](#) suggest wasteland in Texas with no aquifers underneath can be as low as **\$300/acre**

Cost of Solar

Solar is \$0.50/Watt, and solar irradiance on earth's surface is 1000W/m² with typical panel efficiencies of 20%, so 1m² costs:

$$(1000\text{W}/\text{m}^2)(20\% \text{ efficiency})(\$0.50/\text{Watt}) = \mathbf{\$100/\text{m}^2}$$

(Or on a power basis, \$0.50/Watt, as mentioned above)

Cost of GPUs

An RTX 4090 is ~\$2k new, and does ~200W. Say it is half-off (used), which comes out to:

$$(\$2000/200\text{W})(50\% \text{ used-discount}) = \mathbf{\$5/\text{watt (GPU)}}$$

A Bitmain AntMiner L9 is ~\$10k new, and does ~3500W. At half off, that's:

$$(\$10\text{k} / 3500\text{W}) (50\% \text{ used-discount}) = \mathbf{\$1.42/\text{watt (ASIC)}}$$

IE, GPUs are 10x more expensive per watt than solar panels; so compute cost is the most important factor to optimize)

Sample Calculation

Now we have all the information we need to calculate the business-case for an off-grid solar-powered crypto farm. Say 1km², since this is motherf%\$*in Texas so you Go Big or Go Home

Installed Capacity of Solar:

$$1\text{E}6\text{m}^2 * (1000\text{W}/\text{m}^2) (20\% \text{ panel efficiency}) = \mathbf{200\text{MW}}$$

Cost of 1km² of land:

$$1\text{km}^2 * (247 \text{ acre} / 1\text{km}^2) (\$300 / \text{acre}) = \mathbf{\$75,000}$$

Cost of 1km² of solar:

$$(200\text{MW}) (1\text{E}6\text{W}/\text{MW}) (\$0.50/\text{W}) = \mathbf{\$100\text{M}}$$

Energy generated by 1km² of solar:

$$(2484\text{kWh}/\text{m}^2/\text{year}) (1\text{E}6\text{m}^2)(20\% \text{ panel efficiency}) = \mathbf{497 \text{ GWh}/\text{year}}$$

Cost of GPUs or ASICs needed to serve 200MW of power (*divide peak-solar production by \$/watt of compute*):

$$\text{GPU: } (200\text{MW}) (1\text{E}6\text{W}/\text{MW}) (\$5/\text{watt}) = \mathbf{\$1\text{B}}$$

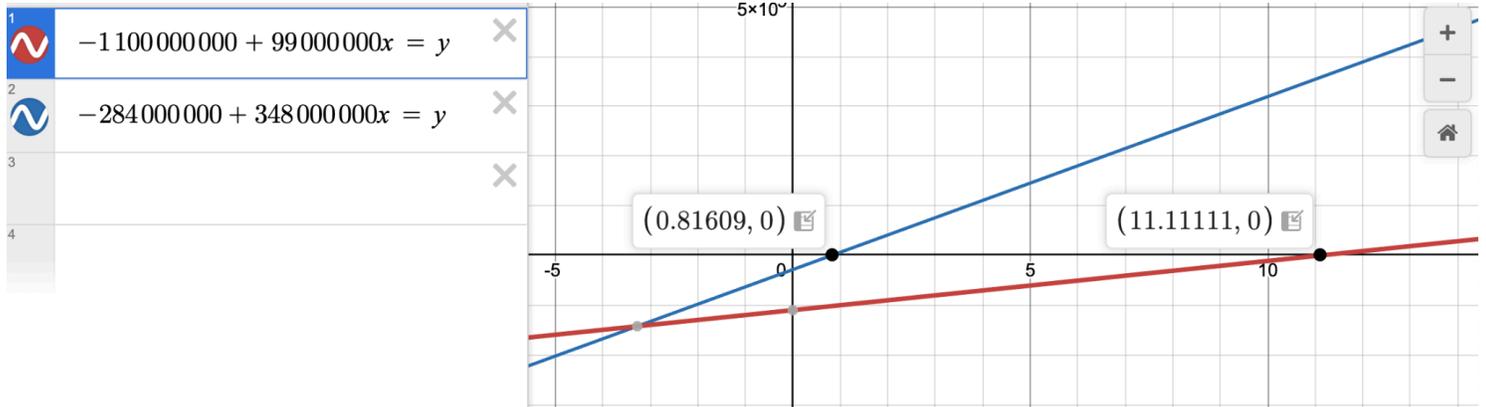
$$\text{ASIC: } (200\text{MW}) (1\text{E}6\text{W}/\text{MW}) (\$1.42/\text{watt}) = \mathbf{\$284\text{M}}$$

Revenue/year from \$1B GPUs or \$284M ASICs:

GPU: (497GWh/year) * (1,000,000kWh/GWh) (\$0.20/kWh) = **\$99M**

ASIC: (497GWh/year) * (1,000,000kWh/GWh) (\$0.70/kWh) = **\$348M**

PNL Graph (ignoring TVM) of ASIC (Blue) and GPU (Red) Farms



Y-axis is revenue/loss, x-axis is time. Both trajectories start negative, at \$-1.1B and \$-284M. The GPU trajectory (red) breaks even at 11.1 years. The ASIC case breaks even much sooner, at 0.81 years.

That is actually a legitimate business opportunity. Pays for itself in under a year with ASICs!